

Steel Challenge

There will be 4 stages with 5 steel targets on each. Shooters get five runs on each stage. Each competitor shoots each stage five times, with their slowest run dropped. The counting times are totaled for their stage score, and the four stage scores are added together to establish the competitor's match score.

The competitor will start at the low ready for all equipment divisions. For each run, one hit per target is required, with an unlimited number of rounds. The last target to be shot is known as the "stop plate", which stops the timer. All primary target hits made after the stop plate has been struck, will be scored with a 3 second penalty each. The maximum time permitted for a run is 30 seconds and a competitor will be stopped and asked to reload if they reach the 30 second limit.

The competitor may compete in any two of the following equipment divisions. (Possibly three if time allows).

The equipment divisions are:

Handguns

- Iron Sight Centerfire
- Open (Optics) Centerfire
- Iron Sight Revolver
- Open (Optics) Revolver
- Rimfire Pistol Iron
- Rimfire Pistol Open (Optics)

Long guns

- Rimfire Rifle Iron
- Rimfire Rifle Open (Optics)
- Pistol Caliber Carbine Irons
- Pistol Caliber Carbine Open (Optics)